

**LAB EXMAS (1 CREDIT)**

DATE AND SLOT	Slot A 09:00 am – 11:00 am	Batch	Slot B: 12:00 pm – 02:00 pm	Batch	Slot C: 03:00 pm – 05:00 pm	Batch	Seat plan
15/04/2025 Tuesday	0613-228 Web Engineering Lab A [25] Project Based	Batch 34	0613-228 & CSE 418 Web Engineering Lab B [10] + [02] Project Based	Batch 34			CLICK FOR SEAT PLAN
	0213-224 Figure Drawing A [26] + B [20]	Batch 36	0213-224 Figure Drawing C [20] + D [11]	Batch 36			
	0613-314 & MCT 228 User Interface & Experience A [22] + B [25] + [3] Project Based	Batch 35	0613-314 User Interface & Experience C [24] + D [26] Project Based	Batch 35			
	MCT335 Character Animation Lab A [17] + B [23]	Batch 31	MCT 422 Game Analysis & Development Lab A [27] Project Based	Batch 30			
	0212-128 Principles and Elements of Design A [25] Project Based	Batch 37	0212-128 Principles and Elements of Design B [26] Project Based	Batch 37	0212-128 Principles and Elements of Design C [27] Project Based	Batch 37	
16/04/2025 Tuesday	CSE415 Simulation and Modeling Lab A [24] Project Based	Batch 30	MCT334 Script Programming A [31] Project Based	Batch 33			CLICK FOR SEAT PLAN
	0211-314 Lighting & Rendering Lab A [25] Project Based	Batch 34	0211-314 & MCT433 (A) Lighting & Rendering B [9] + A [3] Project Based	Batch 34			
	0212-226 & MCT336 (A) Texturing A [25] + B [23] + A [1] Project Based	Batch 35	0212-226 Texturing C [24] + D [25] Project Based	Batch 35			
17/04/2025 Thursday	0219-224 & MCT134 (A) Calligraphy A [25] + B [11] + A [02]	Batch 34	0613-216 Object Oriented Programming Lab A [25]	Batch 36	0613-216 & MCT232 Object Oriented Programming lab B,C,D,E [18+20+11+1=50]	Batch 36	CLICK FOR SEAT PLAN
	MCT411 Digital Matte painting A [24]	Batch 32 & 33	MCT411 Digital Matte painting B [21]	Batch 32 & 33			
	0211-212 2D Animation lab A [24] + B [25]	Batch 35	0211-212 & MCT212 2D Animation lab C [19] + D [31] + A [01]	Batch 35			
	0212-112 Fundamental of Graphic Design Lab A1 [27] + A2 [26]	Batch 38	0212-112 Fundamental of Graphic Design Lab B1 [23] + B2 [21]	Batch 38			
	MCT317 Industrial Design & Innovation Technology A [27]	Batch 30					
<b>THEORETICAL SUBJECT (3 CREDIT)</b>							
19/04/2025 Saturday	0231-111 English I A & B [45+45=90]	Batch 38	0211-217 Motion Graphics A [46] Project Based	Batch 36	0211-217 Motion Graphics B [31] Project Based	Batch 36	CLICK FOR SEAT PLAN
	0541-121 & Met 223 Mathematics-2 A & B [46+50=96] + A [7]	Batch 35	0211-313 & MCT433 Lighting & Rendering A [36] + A [3] Project Based	Batch 34			
			0213-123 Composition Study A & B [36+36=72] Project Based	Batch 37			
			MCT431 Multimedia Authoring [41] Project Based	Batch 31			
20/04/2025 Sunday	2011-223 & MCT135 Film Studies & Appreciation A & B [44+34=73] + A [1]	Batch 36	MCT421 Game Analysis & Development [27] Project Based	Batch 30			CLICK FOR SEAT PLAN
	MCT332 Graphic Novel A [22]	Batch 33					
	MIS575 Project Management A [26]	Batch 32					
21/04/2025 Monday	0611- 111 & CSE112 Computer Fundamentals A & B [50+43=91] + A [01]	Batch 38	MCT316 Architectural Visualization A [50] Project Based	Batch 32 & 33	MCT413 New Typeface Design A [39] Project Based	Batch 31	CLICK FOR SEAT PLAN
	0231-121 English II A & B [32+32=64]	Batch 37	0613-227 & CSE417 Web Engineering A [32] + A [01] Project Based	Batch 34			
	0613-329 Immersive Learning B [51] Project Based	Batch 35	0613-329 Immersive Learning A [47] Project Based	Batch 35			
22/04/2025 Tuesday	0212-219 3D Design and Modeling A [44] Project Based	Batch 36	0212-219 & MCT221 3D Design and Modeling A [01] + B [34] Project Based	Batch 36			CLICK FOR SEAT PLAN
	MCT424 Augmented and Virtual Reality (AR/VR) Development [25]	Batch 30					
	MCT224 Brand Design & Packaging A [49] Project Based	Batch 32 & 33					
23/04/2025 Wednesday	0212-111 Fundamental of Graphic Design A [53]	Batch 38	0212-111 Fundamental of Graphic Design B [44]	Batch 38			CLICK FOR SEAT PLAN
	MCT 432 Digital cinematography A [38]	Batch 31					
	0533-221 & MCT321 Physics based Animation A [35] & A [2] Project Based	Batch 34					
	0219-125 & MCT314 Creative Writing A [44] + A [1] Project Based	Batch 37	0219-125 Creative Writing B [38] Project Based	Batch 37			
24/04/2025 Thursday	0213-113 Drawing & Sketching A [53] Project Based	Batch 38	0213-113 Drawing & Sketching B [44] Project Based	Batch 38			CLICK FOR SEAT PLAN
	0613-215 Object-Oriented Programming A & B [43+31=74]	Batch 36	0212-127 Principles and Elements of Design A [41] Project Based	Batch 37	0212-127 & MCT121 Principles and Elements of Design B [38] + A [01] Project Based	Batch 37	
	CSE414 Simulation and Modeling A [24] Project Based	Batch 30	MCT331 Visual Effects Production A [48] Project Based	Batch 32 & 33			
	MCT 337 Character Animation A [40] Project Based	Batch 31	0213-123 & MCT211 2D Animation A [47] + A [1] Project Based	Batch 35	0213-123 2D Animation B [51] Project Based	Batch 35	

**Instructions for Students**

- No student will be allowed to sit for examination without clearing their payment to the university or showing proper document.
- Each student is instructed to collect his/her Admit Card or Payment Document from Accounts Section and bring it to examination hall. No student will be allowed to sit for Examination without Admit Card.
- It is mandatory to attend the examination according to the sitting arrangement; if not, students will be strictly redirected to follow the sitting arrangement.
- Students are strongly advised to write their teachers' initials (for respective courses & sections) correctly to avoid inconvenient circumstances.
- ID card is mandatory to enter into exam hall.
- Hang your student ID card with DIU Ribbon with clear visibility.

  
Dr. Md. Samann Hasan  
Member  
Examination Committee, FSIT

  
Md. Abbas Ali Khan  
Chairman  
Examination Committee, FSIT